Table Talk Trails

Conversation paths

Players (approx.): 3-12 | **Time (approx.):** 10-15 minutes

Materials: This page; no pens needed
Print: One shared page

Take turns as the storyteller. Choose one of the six starting prompts below and speak for about a minute. The person to your left picks ONE of the two follow-up questions in that row; answer it, then pass the storyteller role left. Use a different starting prompt when possible. With more than six players, reuse a prompt with a new answer. Everyone gets one turn; there are no points. Anyone may pass or invent an answer instead of sharing something personal.

1. A tiny thing that makes a room welcoming
Ask: What would you add? OR What would you leave out?

2. A food texture you enjoy
Ask: What pairs with it? OR What would you rename it?

3. An imaginary new harvest tradition
Ask: Who starts it? OR How does it end?

4. A useful skill you could teach in five minutes
Ask: What is step one? OR What makes it easier?

5. A thank-you note to an everyday object
Ask: What does it help with? OR What would it say back?

6. A gathering set in an unusual place
Ask: What is on the table? OR What is the first activity?

Host tip: read a prompt aloud so nobody needs to lean over the page. Listening is a full way to participate.